CHARLES FISCHER

704-555-8762 c.fischer@gmail.com www.linkedin.com/charlesfischer

EDUCATION

The University of North Carolina at Charlotte

Charlotte, NC May 20XX

Bachelor of Arts in Theatre Concentration: Design/Tech

GPA 3.85/4.0; Dean's List: All Semesters

Relevant Coursework: Scenic Technology, Lighting and Sound Technology, Scenic Design, Lighting Design, Stage

Management, Costume Technology

SKILLS

Carpentry/Lighting: Basic Woodworking, Light Board Operation, Metalworking, Standard/ETC LED Smart Fixtures,

Spotlights, Life 100+ pounds

Computer: Sound Software, Adobe Photoshop, AutoCAD, Vector Works, SFX, Cool Edit Pro

DESIGN EXPERIENCE

Position	Production	Director	Location	Date
Lighting Designer	Doll's House	Director's Name	City, State	May 20XX
Scenic Designer	My Fair Lady	Director's Name	City, State	March 20XX
Carpenter	White Christmas	Director's Name	City, State	Dec. 20XX
Sound Designer	A Midsummer Night's Dream	Director's Name	City, State	Oct. 20XX
Carpenter	Sound of Music	Director's Name	City, State	May 20XX
Light Designer	Macbeth	Director's Name	City, State	March 20XX
Carpenter	A Little Mermaid	Director's Name	City, State	Dec. 20XX
Sound Designer	A Tale of Two Cities	Director's Name	City, State	Oct. 20XX
Light Designer	Cymbeline	Director's Name	City, State	May 20XX
Carpenter	Servant of Two Masters	Director's Name	City, State	March 20XX

ADDITIONAL DESIGN EXPERIENCE

Children's Theatre

Charlotte, NC

Scenic Design & Carpentry Intern

August 20XX – Present

- Collaborate with lead designers to sketch and create scene design concepts
- Utilize a variety of carpentry tools including table saw, band saw, planer, jointer, drill press, etc. to construct sets
- Paint sets and incorporate texture finishes into final designs

VOLUNTEER EXPERIENCE

Habitat for Humanity

Charlotte, NC

Volunteer (seasonal)

August 20XX – June 20XX

- Worked in a team of 10 to build homes in the community
- Cut, marked, and drilled lumber in preparation for building
- Cleaned work areas to maintain a clean and safe building site